



DV8 BOWLING 2013 BALL HIT LIST



EXIT



ENDLESS

OV8

NIGHTMARE

DV8 PRO SPECS



ENDLESS NIGHTMARE

Featuring the new Class 9 Hybrid Reactive coverstock wrapped around the Nightmare core, the Endless Nightmare skids through the front gripping the mid-lane and turning over on the backend for the most total hook potential of any DV8 ever on medium to oily lane conditions.

60-105569-93X · PURPLE/SILVER/YELLOW HYBRID

HOOK	220	COVERSTOCK	Class 9 Hybrid Reactive				
LENGTH	110	CORE DESIGN	Nightmare Low RG Core				
SHAPE	105	FINISH	500, 1500 Siaair Micro Pad				
			16 LBS	15 LBS	14 LBS	13 LBS	12 LBS
RG	2.494		2.505	2.523	2.589	2.612	
DIFFERENTIAL	0.052		0.052	0.052	0.043	0.043	
INTERMEDIATE DIFF	0.013		0.013	0.013	0.011	0.011	



BRUTAL NIGHTMARE

The Brutal Nightmare skids easily through the front and mid-lane and produces an extremely quick response to friction on the backend creating a strong and continuous motion that pummels the pins. The Class 8 Hybrid Reactive coverstock provides an aggressive skid/snap reaction on medium to heavy oil lane conditions.

60-105493-93X · BLUE/ORANGE/LIME HYBRID

HOOK	200	COVERSTOCK	Class 8 Hybrid Reactive				
LENGTH	125	CORE DESIGN	Nightmare Low RG Core				
SHAPE	105	FINISH	500 Siaair Micro Pad, Rough Buff				
			16 LBS	15 LBS	14 LBS	13 LBS	12 LBS
RG	2.494		2.505	2.523	2.589	2.612	
DIFFERENTIAL	0.052		0.052	0.052	0.043	0.043	
INTERMEDIATE DIFF	0.013		0.013	0.013	0.011	0.011	

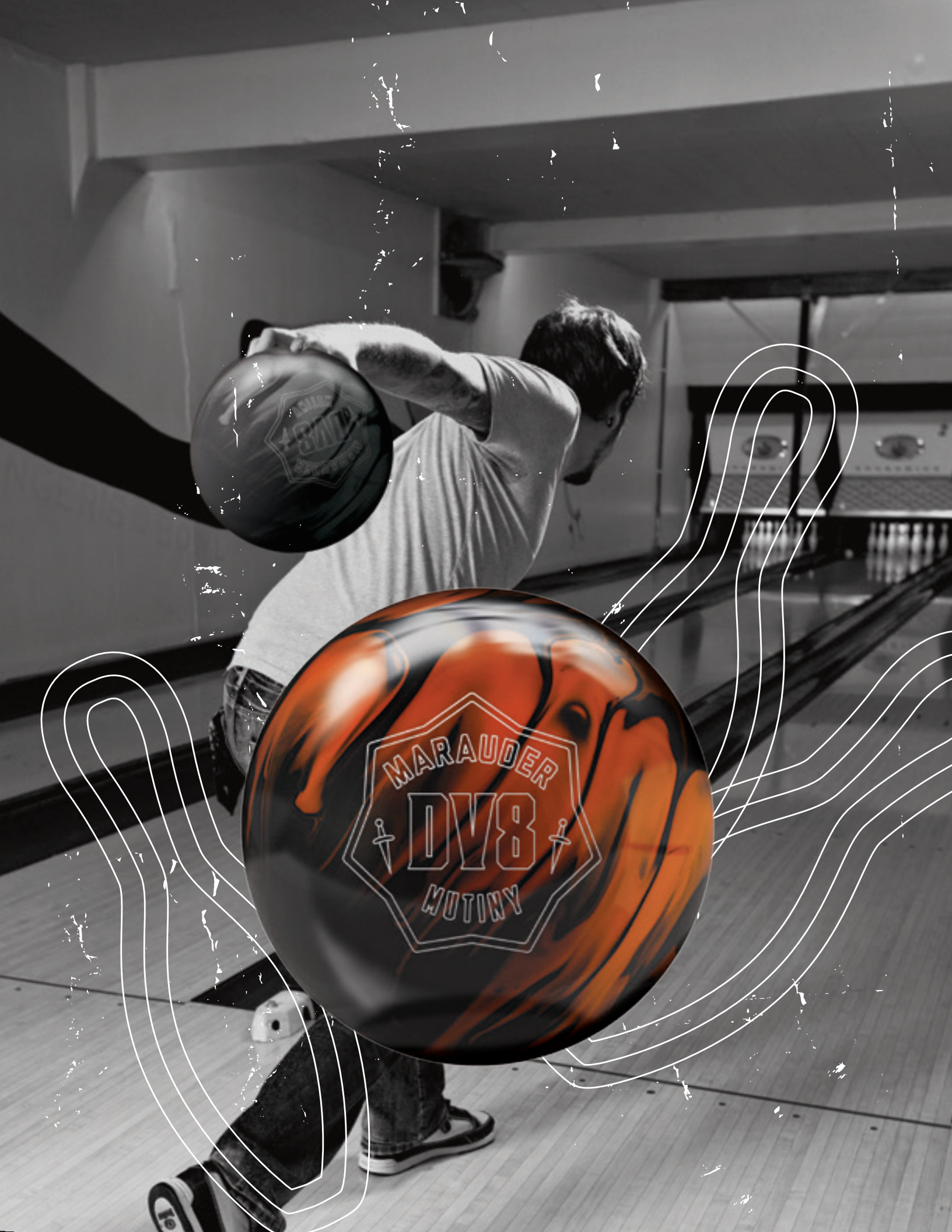


NIGHTMARE

The Nightmare provides a strong and continuous ball motion on medium to heavy oil lane conditions. The Class 8 Reactive coverstock provides plenty of traction in the oil while producing a quick response to friction on the backend that allows the ball to cut through the pins.

60-105479-93X · BLACK/PURPLE/LIME SOLID

HOOK	200	COVERSTOCK	Class 8 Reactive				
LENGTH	115	CORE DESIGN	Nightmare Low RG Core				
SHAPE	100	FINISH	500, 1000, 4000 Siaair Micro Pad				
			16 LBS	15 LBS	14 LBS	13 LBS	12 LBS
RG	2.494		2.505	2.523	2.589	2.612	
DIFFERENTIAL	0.052		0.052	0.052	0.043	0.043	
INTERMEDIATE DIFF	0.013		0.013	0.013	0.011	0.011	



MARAUDER
DV8
MUTINY

DV8 ADVANCED SPECS



MARAUDER MUTINY

The Marauder Mutiny features our new Class 2L Reactive coverstock combined with the Marauder Core to provide a ball motion that is extremely clean through the front and mid-lane with a strong backend flip on medium to light oil lane conditions.

60-105571-93X · BLACK PEARL/NEON ORANGE SOLID

HOOK	120	COVERSTOCK	Class 2L Reactive					
LENGTH	160	CORE DESIGN	Marauder Core					
SHAPE	90	FINISH	500 Siaair Micro Pad, Rough Buff, High Gloss					
		16 LBS	15 LBS	14 LBS	13 LBS	12 LBS	11 LBS	10 LBS
RG		2.510	2.524	2.540	2.585	2.608	2.769	2.800
DIFFERENTIAL		0.050	0.050	0.050	0.040	0.040	0.002	0.002

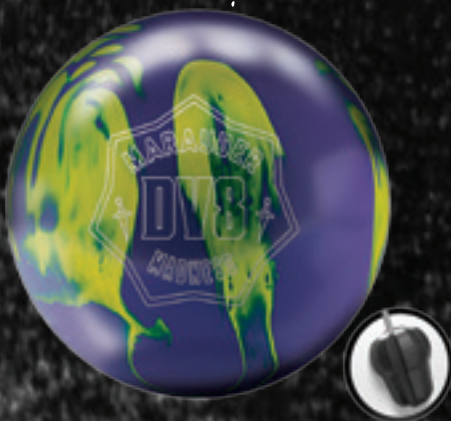


DIVA

The Diva produces an outstanding all-purpose ball motion that skids easily through the front, revs hard on the backend, and provides a strong and continuous motion. The Class 6G coverstock has just the right attitude on medium to light oil lane conditions.

60-105489-93X · BLACK/PINK SOLID

HOOK	180	COVERSTOCK	Class 6G Reactive					
LENGTH	105	CORE DESIGN	Diva Core					
SHAPE	95	FINISH	500 Siaair Micro Pad, Rough Buff, High Gloss					
		16 LBS	15 LBS	14 LBS	13 LBS	12 LBS	11 LBS	10 LBS
RG		2.503	2.516	2.532	2.585	2.608	2.769	2.800
DIFFERENTIAL		0.052	0.052	0.052	0.040	0.040	0.002	0.002



MARAUDER MADNESS

The Marauder Madness provides strong and controllable ball motion on medium to heavy oil lane conditions. The Class 5G coverstock maintains proper grip throughout the lane to produce a smoother and more continuous motion at the breakpoint and through the pins.

60-105481-93X · BLUE/NEON YELLOW SOLID

HOOK	165	COVERSTOCK	Class 5G Reactive					
LENGTH	110	CORE DESIGN	Marauder Core					
SHAPE	90	FINISH	500, 4000 Siaair Micro Pad					
		16 LBS	15 LBS	14 LBS	13 LBS	12 LBS	11 LBS	10 LBS
RG		2.510	2.524	2.540	2.585	2.608	2.769	2.800
DIFFERENTIAL		0.050	0.050	0.050	0.040	0.040	0.002	0.002



MARAUDER

Plunder and pillage like a pro. Finished with a high gloss polish, the Marauder is very clean through the front and mid-lane, revving hard on the backend to create a very strong and continuous motion that drives through the pins on medium to light oil lane conditions.

60-105466-93X · RED PEARL/NEON YELLOW SOLID

HOOK	145	COVERSTOCK	Class 4 Reactive					
LENGTH	130	CORE DESIGN	Marauder Core					
SHAPE	95	FINISH	500 Siaair Micro Pad, Rough Buff, High Gloss					
		16 LBS	15 LBS	14 LBS	13 LBS	12 LBS	11 LBS	10 LBS
RG		2.510	2.524	2.540	2.585	2.608	2.769	2.800
DIFFERENTIAL		0.050	0.050	0.050	0.040	0.040	0.002	0.002

DV8 ADVANCED SPECS



DV8 ENTRY LEVEL SPECS



MISFIT PEARL

Normal is boring...that's why there's a Misfit! The Misfit Pearl provides even more length making it a great option for light oil lane conditions. Be an outrageous Misfit yourself with this super-bright, neon yellow Misfit Pearl. Warning...Sunglasses may be necessary!

60-105491-93X · NEON YELLOW PEARL

HOOK	90	COVERSTOCK	Class 1L Reactive						
LENGTH	160	CORE DESIGN	High RG Misfit Core						
SHAPE	95	FINISH	500 Siaair Micro Pad, Rough Buff, High Gloss						
			16 LBS	15 LBS	14 LBS	13 LBS	12 LBS	11 LBS	10 LBS
RG			2.554	2.545	2.563	2.581	2.571	2.769	2.800
DIFFERENTIAL			0.027	0.032	0.032	0.032	0.040	0.002	0.002



MISFIT GREEN/WHITE

Finished with a high gloss polish, the Misfits skid very easily to the breakpoint before changing direction for a strong continuous backend that cuts through the pins on medium to light oil lane conditions. Not fitting in has never been so fitting.

60-105437-93X · GREEN/WHITE SOLID

HOOK	110	COVERSTOCK	Class 1 Reactive						
LENGTH	120	CORE DESIGN	Misfit Core						
SHAPE	90	FINISH	500 Siaair Micro Pad, Rough Buff, High Gloss						
			16 LBS	15 LBS	14 LBS	13 LBS	12 LBS	11 LBS	10 LBS
RG			2.522	2.512	2.528	2.581	2.571	2.769	2.800
DIFFERENTIAL			0.035	0.040	0.040	0.032	0.040	0.002	0.002



MISFIT ORANGE/BLUE

Finished with a high gloss polish, the Misfits skid very easily to the breakpoint before changing direction for a strong continuous backend that cuts through the pins on medium to light oil lane conditions. Not fitting in has never been so fitting.

60-105389-93X · ORANGE/BLUE SOLID

HOOK	110	COVERSTOCK	Class 1 Reactive						
LENGTH	120	CORE DESIGN	Misfit Core						
SHAPE	90	FINISH	500 Siaair Micro Pad, Rough Buff, High Gloss						
			16 LBS	15 LBS	14 LBS	13 LBS	12 LBS	11 LBS	10 LBS
RG			2.522	2.512	2.528	2.581	2.571	2.769	2.800
DIFFERENTIAL			0.035	0.040	0.040	0.032	0.040	0.002	0.002



FRONT

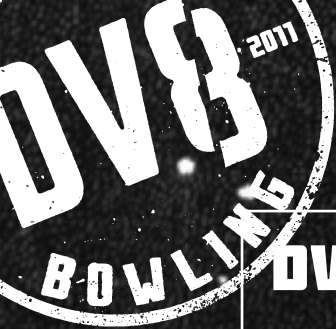
BACK

ZOMBIE SPARE

Leave a few pins standing? Pull out your Zombie. Unlike the human undead this Zombie is easy to control. With trance like motion the Zombie heads straight towards any uncooperative pins and puts them down for good and when it's done it comes right back to you. How many other Zombies do you know that will do that?

60-400583-93X – WEIGHTS 10, 12, 14, 15, AND 16

DV8 ENTRY LEVEL SPECS



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DV8 MANIFESTO

300 ISN'T JUST A NUMBER. IT IS OUR DESTINATION. SHOUTING AT A BALL WILL MAKE IT STRIKE MORE. NOTHING IS AS SATISFYING AS HURLING DANGEROUSLY HEAVY SPHERES AT STATIONARY OBJECTS—AND WATCHING X'S FILL THE FRAMES. YOU KNOW IT, WE KNOW IT. SO HERE'S TO THE BALLERS. THE LANE DWELLERS. THE ALLEY CATS. AND A NEW BREED RISING FROM THE LANES. WE ARE DV8. TONIGHT WE BOWL.

**DAMN
GOOD
BOWLING
DOTCOM**

WORDS & STUFF

HOOK:

It's simple: balls with higher numbers will tend to hook more. Balls with lower numbers will tend to hook less. Obviously, balls don't hook on their own—they respond to how you throw them. A hook potential of 100 will give you a fairly typical hook. Anything above that will have a stronger hook, and (do we really have to keep explaining this?) a number below 100 will have much less of a hook. Just to be crystal clear, hook numbers aren't a numerical measurement, so don't try to use the difference in hook numbers to compare the hooks of two balls. Kapeesh?

LENGTH:

This one's even simpler. It's how long the ball travels down the lane before changing direction. The higher the number, the longer it takes to reach the breakpoint (the point where the ball changes direction), and vice versa. Like the hook, this isn't an exact numerical measurement, so you can't use the difference between length numbers to figure out the exact distance between breakpoints.

BREAKPOINT:

Typical Breakpoint describes the relative breakpoint shapes when balls are used on lane conditions that are ideal for that ball. Here's how it works: different types of coverstocks will react differently to oil conditions. DV8 balls, which have reactive coverstocks, will respond better to medium oily lane conditions, whereas a very oily condition might get rid of any breakpoint shape. Just remember, the key word here is "typical"—the number's not a guarantee, just a guide.

WARRANTY INFO:

Look. We don't screw around. DV8 bowling balls have been manufactured to the highest standards of workmanship and material. We warrant that they'll be free of defects in materials and workmanship for a period of two years from the date of purchase. We agree to repair or replace the ball you bought if at any time during the warranty period it's found to be defective in material or workmanship.

ADDRESS:

525 West Laketon Avenue, Muskegon, MI 49441-2601