



1974-75 *Brunswick*[®]
BALLS BAGS & SHOES



8583



Custom LTD



Mixer II, Red/Blue
(also in Grape/Blue)



Custom LTD



Black Pearl



Caravan



Contender



Astro Star



Sea Strike



Executive, Souffle
(also in Mahogany)



Regency, Tan/Orange
(also in Espresso Brown)



Mariner Blue
(also in Green)



Black Diamond



Crown Regal,
Orange/Brown



Crown Regal, Yellow/White
(also in Red/White/Blue)



Sociabelle, Blue
(also in Yellow shown
on cover)



Windjammer, Blue
(also in Beige, Gold,
Black and Orange/Brown)



GTO, Patches
(also in Cinnamon
and Grape)



Crown Regal,
Blue/Grape



Black Beauty



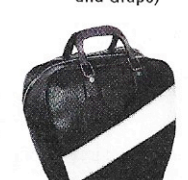
Crown Jewel, Butterscotch
(also in Red & Blue)



Nomad, Gold
(also in Green)



Pacer, Red/White/Blue
(also in Brown/Orange)



Raider, Black
(also in Blue)

for
gals...



Wood-drift,
Suede



Wood-drift,
Bone



Sandstorm



Fire N' Ice



Spunkee



Sundae
Yellow



Blue



Marigold



Posie, Beige
(also in Blue)



Smartee



Fantasy



Groovee



Scooter



Nassau, Denim
(also in White)

for
guys...



The Earl



Vantage



Rawhide



Anchorman



Rascal
Blue



Brown



Viscount

Printed in U.S.A.

SCORING INSTRUCTIONS

EACH SCORING BOX represents one frame. TWO BALLS ARE ROLLED per frame (unless a strike is scored), and each of the small boxes represents a ball rolled. TEN FRAMES is

a game or line. Mark (F) in the score box if a Foul is committed—crossing the Foul Line on the lane when delivering the ball. The pinfall on a Foul ball does not count.



STRIKE:

All pins knocked down with first ball—nets the bowler 10 pins plus total pinfall on next two rolls.



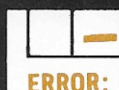
SPARE:

All pins knocked down with two balls—nets 10 pins plus pinfall on next ball.



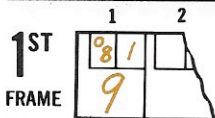
SPLIT:

Two or more pins left standing after first ball, with a space between, and the head-pin down.

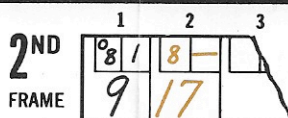


ERROR:

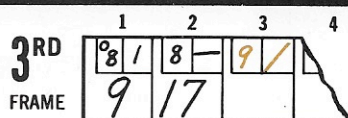
Failure to knock down all pins with two balls except with a "split".



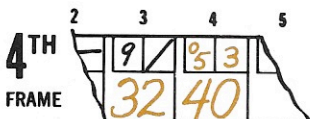
First ball leaves the 7-10 SPLIT. Mark 8 and (O) in the first box. Second ball picks up the 10-pin. Mark 1 in the second box, score 9 for the frame.



First ball leaves 6 and 10-pins. Mark 8 in the first box. Second ball misses both pins for an ERROR. Add 8 pins to your first frame total, mark (-) in the second box.



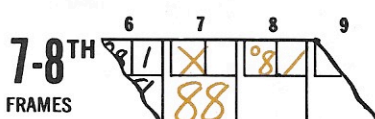
First ball leaves the 8-pin. Mark 9 in the first box. Second ball picks up the pin for a SPARE. Mark (/) in the second box and hold score total.



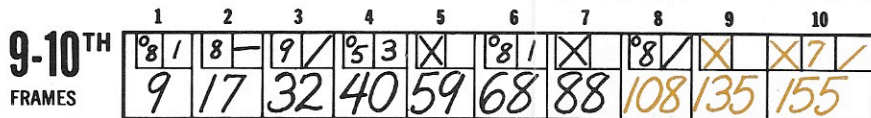
First ball leaves a five pin SPLIT set up. Mark (O) and 5 in the first box, and add fifteen (10 for spare in 3rd frame, plus 5) to your 2nd frame total. Second ball picks up three pins, failing to convert the split. Mark 3 in the second box and add 8 to the frame total.



5th frame—A STRIKE! Mark (x) in first box and hold score total. 6th frame, first ball leaves 7-10 SPLIT. Mark (O) and 8 in first box. Second ball picks up 10-pin. Mark 1 in second box, add 19 to 4th frame total (10 plus 8 and 1), then add 9 to the 5th frame total.



7th frame—A STRIKE! Mark (x) in first box and hold score total. 8th frame, first ball leaves 5-10 SPLIT. Mark (O) and 8 in first box. Second ball converts the split to a SPARE. Mark (/) in second box, and add twenty (10 plus 8 and 2) to the 6th frame total.



9th frame—A STRIKE! Mark (x) in first box and add twenty (10 plus 10) to your 7th frame total. 10th frame—A STRIKE! . . . which entitles you to two extra rolls. Mark (x) in the first box. Second ball clears seven pins. Mark 7 in the second box and add twenty-seven (10 plus 10 plus 7) to the 8th frame total. Third and last ball gets remaining three pins for a SPARE. Mark (/) in third box and add twenty (10 plus 7 and 3) to your 9th frame total, giving you a game total of 155!



Brunswick
THE NO. 1 NAME IN BOWLING

SCORING RECORD

Brunswick 
THE NO. 1 NAME IN BOWLING.

Name _____

Season _____ To _____

Address _____ Phone _____

League _____

DATE	1st GAME	2nd GAME	3rd GAME	SERIES TOTAL	TOTAL PINS	GRAND AVERAGE
1						
2						
3						
4						
5						
6						
7						
8						
9						
10						
11						
12						
13						
14						
15						
16						
17						
18						
19						

HIGH GAME

BEST SERIES

DATE	1st GAME	2nd GAME	3rd GAME	SERIES TOTAL	TOTAL PINS	GRAND AVERAGE
20						
21						
22						
23						
24						
25						
26						
27						
28						
29						
30						
31						
32						
33						
34						
35						
36						
37						
38						

HIGH GAME

BEST SERIES